# Rodrigo Marques

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#### **Research Interests**

Programming Languages, Type Systems, Semantics, Substructural Logics.

#### Education

2019 – 2023 MSc Computer Science (Reliable Computing), University of Porto

2016 – 2019 BSc Computer Science, University of Porto

## **Employment**

2023 - now Invited Assistant (University Teacher), University of Porto

Lab instructor for courses in programming and in theoretical computer science.

2021 – 2022 Gameplay Programmer, NORTHWIND

Developed an ocean simulation and sailing mechanics as an extension to the game. Introduced version control. Integrated game with PlayFab analytics.

## **Teaching**

Fall 2024 Functional and Logic Programming (Haskell, Prolog) (L.EIC024)

Spring 2024 Functional Programming (Haskell) (CC1005)

**Programming** (C++) (L.EIC009)

Fall 2023 Introduction to Programming (Python) (CC1024)

Programming Fundamentals (Python) (L.EIC003)

#### **Publications**

Haskell 2024 Haskelite: A Tracing Interpreter Based on a Pattern-Matching Calculus

Pedro Vasconcelos, Rodrigo Marques

Proceedings of the 17th ACM SIGPLAN International Haskell Symposium

#### Dissertation.....

MSc Subtyping: Study and Implementation

Studied type inference for the combination of algebraic subtyping, parametric polymorphism, and row and presence polymorphism.

#### **Presentations**

ML 2022 Towards Algebraic Subtyping for Extensible Records

Rodrigo Marques, Mário Florido, Pedro Vasconcelos

Extended abstract presented at the ML Workshop at the 27th ACM SIGPLAN International Conference on Functional Programming

# **Scholarships and Travel Grants**

2024 Proof Society International School International School on Rewriting Oregon Programming Languages Summer School

2023 EuroProofNet Summer School on Verification Technology, Systems & Applications

# Miscellaneous

**PLC** Founding member and organizer of the interest group in Programming Languages and Theory of Computation at the University of Porto.